

How to come up with a game idea

Global Game Jam edition

About Global Game Jam

bit.ly/2j3jmmG

- Coming up Jan. 20th (this Friday!)
 - Make a game in 48-hours!
 - Theme announced at the beginning
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Identifying Good Game Jam Game Ideas

- Super-focused on creating a specific experience
 - Core gameplay can be described with 1 sentence
 - E.g. you jump to get to the next platform
 - Scoped within your team's skillset
 - Demo version can be created in a few hours
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The Methods

- Brain-Dump Method
 - Peter Molydeux Method
 - Creating Feels Method
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Brain-Dump Method

Ideal for Game Jams

1. Put on a timer for 1 hour (or less)
 2. Think about anything tangentially related to the theme
 3. Write out a single-sentence game description (no matter how bad it is)
 4. Repeat step 2 and 3 until time is up!
 5. Choose your favorite idea
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Peter Molydeux Method

It's not just a satirical Twitter
account anymore

1. Ask a really dumb question related to the theme
 2. Design a solution to answer that question
 3. Make it!
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Creating Feels Method

Advanced mode engage!

1. Recall a real-world experience you've had
 2. Design a set of rules that conveys that experience
 3. Make it!
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Extra: Embrace Accidents

- Messed up on making a demo?
 - That's OK!
 - You can come up with ideas based off of your own mess!
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